



Art Center College of Design B.S. Product Design, Aug 2000

Pasadena, CA Graduate with Honors, Graduation Speaker

Oregon State University Mechanical Engineering, 1993 - 1996 Corvallis, OR

Art Center Nokia fall 98' - Design featured in international exhibit Sponsored Projects Boeing/Teague fall 00' - student teacher

X Concepts/X Kites Product Manager

Escondido, CA Seasonal Toy Division, Licensed Products, Packaging
May 2003 - present Brand Development, Art Direction, Toy Design

Stuart Karten Design Design Consultant

Marina del Rey, CA 3D Designer - Medical and Communication Devices March 2002 - Dec 2002

Frozen Mango Product Designer

Chatsworth, CA Consumer Products, Packaging, Graphics

May 2001 - Nov 2001

SuperHappyBunny Co. Founder/Strategy and Client Development Los Angeles, CA Comprehensive Design Service Provider

1999 - 2002

Ashcraft Design Design Consultant

Los Angeles, CA JBL - Design of a bass equalizer

Oct 2000 - Dec 2000 Mitsubishi Electronic - Design of Diamond Series TV

Project Flint Design Consultant

Los Angeles, CA Transportation Design / Brand Development

Jul - Sep 2000

Telescreen LLC Design Consultant

Los Angeles, CA Product Development / Business Development

Oct 1998 - 2001

V2 Studios, LA CA Art Director

Nov 1998 - Apr 1999 Art Direction / Location Scout

Creative Skills lateral thinking, experiential orchestration, brand strategy, concept ideation, innovation, convergence, achieving objectives & goals

Computer Skills Windows / Mac, Solidworks, Photoshop,

Illustrator, Freehand, Director, Quark, Alias, Mastercam, Impact CAD and Lasercomb box-cutter, FastTrack Schedule,

Quickbooks Pro, PDA user...

desire to learn: Cinema4D, Rhino, Pro-E

Design Examples & Further Info

www.gabecarlson.com